

# Theory of Computation

## Chapter 3: Recursive enumerable Language

**GATE Computer Science Lectures**

**By**

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- **Section 6: Theory of Computation( $\cong$  10mark)**

Regular expressions and finite automata. Context-free grammars and push-down automata. Regular and context free languages, pumping lemma. Turing machines and undecidability.

- Chapter 1:Regular Language [RL,FA,RE ,Pumping lemma]
- Chapter 2: Context free Language [Grammar(RG,CFG),CFL,PDA, Pumping lemma]
- Chapter 3: Recursive enumerable Language [CSL, LBA ,RS,RES,TM]
- Chapter 4: Undecidability

# Turing Machine

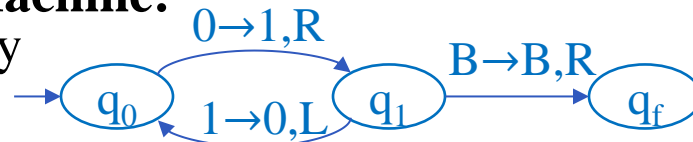
- The Mathematical representation of Recursive Enumerable language is called TM.
- FA+2 stack=FA + Tape with read & write capability is called Turing Machine.
- TM has 7 tuple  $M=(Q,\Sigma,\delta,\Gamma,B,q_0,F)$
- Q:Set of States.
- $\Sigma$ :Set of input alphabet.
- $\delta$ :Transition function where  $\delta: Q \times \Gamma \rightarrow Q \times \Gamma \times \{L,R\}$
- $\Gamma$ :Set of Tape Symbol.
- B:Blank symbol.
- $q_0$ :Initial state.
- F:Set of Final State.

	0	1	B
$q_0$	$q_1, 1, R$	H	H
$q_1$	H	$q_0, 0, L$	$q_f, B, R$
$q_f$	H	H	H

- **Instantaneous Description(ID)**
- ID describe next move of TM. The next move of TM depends on two entry.
- 1.Current state
- 2.Current input symbol.

## Representation of Turing Machine:

- It can be represented in 2 way
- 1-Transition Diagram
- 2-Transition Table



- The State where transition is not defined is called as halt.

## Block diagram of Turing Machine:

TM consist of 3 component

1. Infinite Tape

2. R/W Header

3. Finite control Unit

### Infinite Tape:

The tape is collection of cell.

Every cell can hold only one input symbol.

The empty cells are filling with blank symbol B.

The tape divided into two part.

Blank region: Contain infinite number of blank symbol B.

Non Blank region: contain finite number of input string.

The tape can be one way infinite, Two way infinite.

### R/W Header:

The header can read symbol from tape or can write or modify symbol over tape.

After accessing the input symbol from the current cell the header can move to exactly one cell toward left or right.

The header movement is bidirectional.

### FCU:

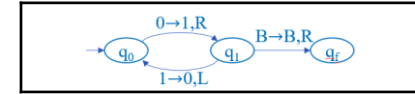
FCU takes care of implementation of mathematical logic.

FCU implement all the movement of TM defined by ID.

<https://monalisacs.com/>



↑ R/W Head



FCU

- TM is the abstract model of real computing model.
- The computing power of TM=computing power of RAM or Computer.
- Every mathematical function which is computable can be implement by TM.
- TM can be designed as:
  - 1.language Acceptor
  - 2.Language Generator or enumerator
  - 3.Input output device.
- TM can be constructed in two mode:1.DTM, 2.NTM.
- $E(DTM)=E(NTM)$
- DTM is more efficient than NTM.
- **TM as Language Acceptor:**
- TM accept every Language accepted by FA & PDA also accept some language which are not accepted by PDA.
- TM is more powerful than FA & PDA.
- $E(TM)=4(RL,CFL,CSL,REL)$
- The language accepted by TM is called as REL.

## ● **Acceptance by TM:**

● After taking input string there are 3 possibility of TM

● 1.May go to final halt.

● 2.May go to non final halt.

● 3.May go to loop.

● After reading input string if TM goes to final halt then input string is accepted by TM.If TM reaches nonfinal halt then input string is rejected by TM.

● On input string if TM goes to infinite loop then acceptance is undecidable.

● The halting problem of TM is undecidable.

● If TM accept the RL then header movement is always right .

● If TM constructed for accepting non RL then header movement is both left & right.

● Hence halt not garneted may go to loop.

● The TM goes to loop iff the header movement is both left & right.

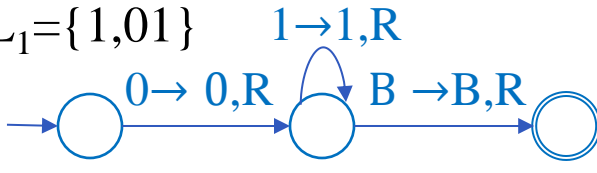
● The transition function can't be defined for  $\epsilon$ .

● Since it can't be placed on tape.

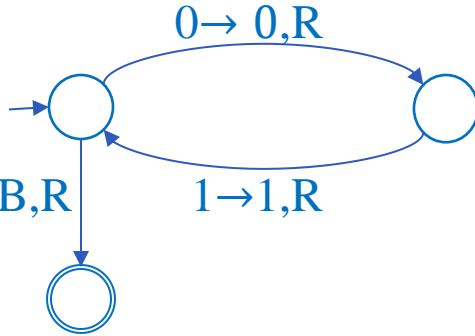
● If  $q_f$  is final halt then no transition allowed at  $q_f$ .

# Construct Turing Machine for Regular Language:

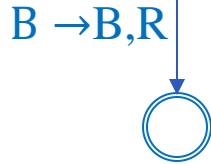
- $\Sigma = \{0, 1\}, L_1 = \{1, 01\}$



- $L_2 = 01^*$

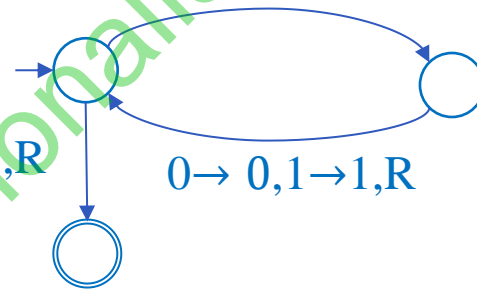


- $L_4 = (01)^*$



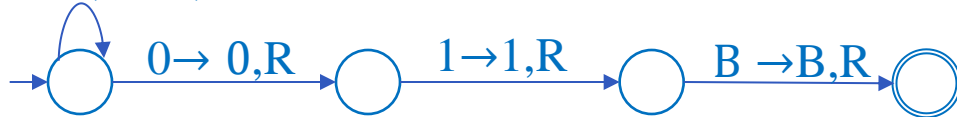
- $L_5 = \{|w| = \text{even} \mid w \in (0+1)^*\}$

$B \rightarrow B, R$

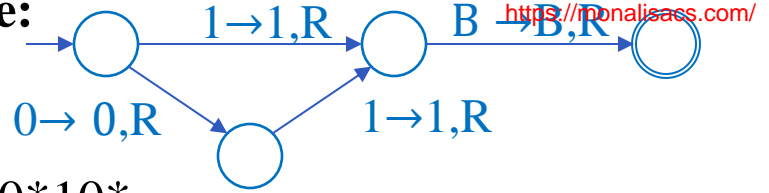


- $L_6 = \{\text{Every string ends with '01'}\}$

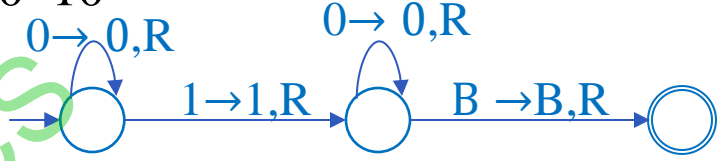
$0 \rightarrow 0, 1 \rightarrow 1, R$



- TM require minimum 2 state.



- $L_3 = 0^*10^*$

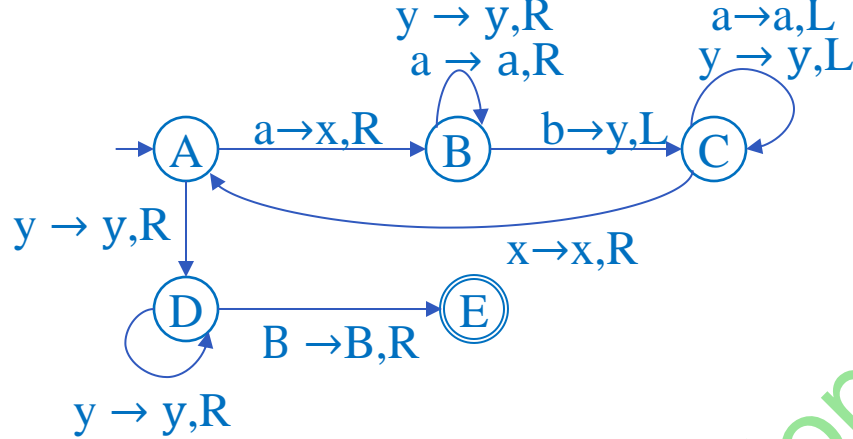


$0 \rightarrow 0, 1 \rightarrow 1, R$

# Construct Turing Machine for Context Free Language:

$\Sigma = \{a, b\}$

$L_1 = \{a^n b^n | n \geq 1\} = \{ab, aabb, aaabbb, \dots\}$

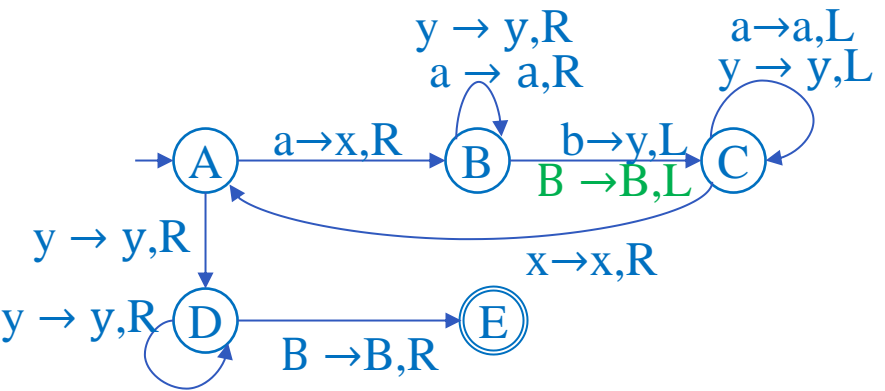


	a	b	x	y	B
A	(B,x,R)			(D,y,R)	
B	(B,a,R)	(C,y,L)		(B,y,R)	
C	(C,a,L)		(A,x,R)	(C,y,L)	
D				(D,y,R)	(E,B,R)
E					

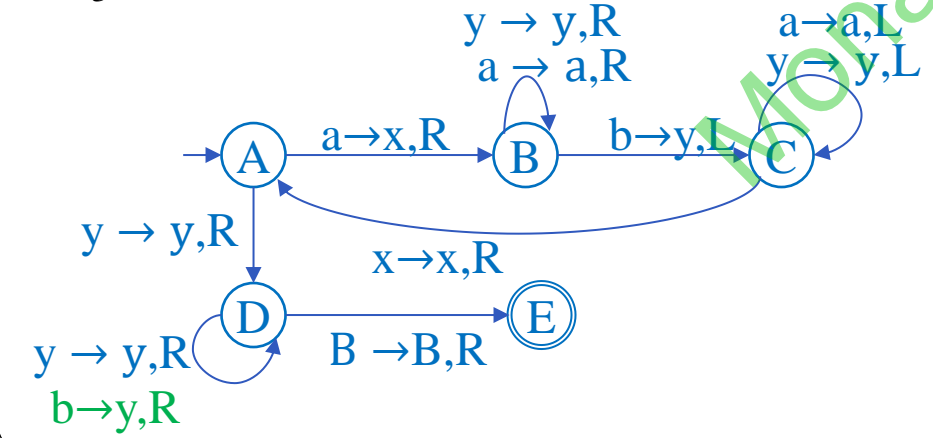
- $Q = \{A, B, C, D, E\}$
- $\Sigma = \{a, b\}$
- $\Gamma = \{a, b, x, y, B\}$
- $B$
- $q_0 = A$
- $F = E$
- $\delta(A, a) = (B, x, R)$
- $\delta(A, y) = (D, y, R)$
- $\delta(B, a) = (B, a, R)$
- $\delta(B, y) = (B, y, R)$
- $\delta(B, b) = (C, y, L)$
- $\delta(C, a) = (C, a, L)$
- $\delta(C, y) = (C, y, L)$
- $\delta(C, x) = (A, x, R)$
- $\delta(D, y) = (D, y, R)$
- $\delta(D, B) = (E, B, R)$



- $L_2 = \{a^m b^n \mid m \geq n, m, n \geq 1\}$
- $= \{ab, aabb, aab, aaaabbb, \dots\}$

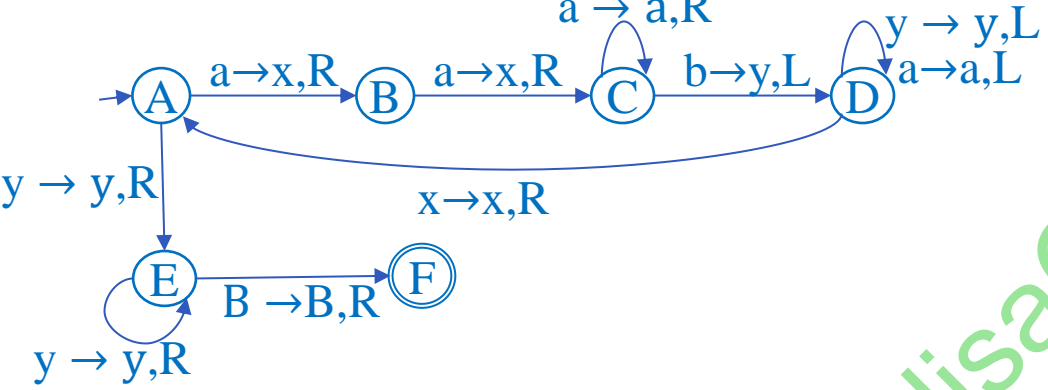


- $L_3 = \{a^m b^n \mid m \leq n, m, n \geq 1\} = \{ab, aabb, aabbb, aaabbbbb, \dots\}$

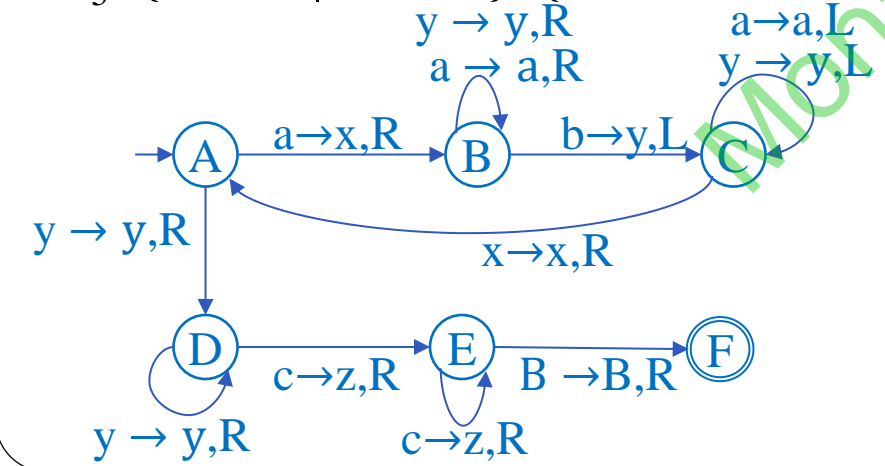


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- $L_4 = \{a^m b^n \mid m=2n, m, n \geq 1\} = a^{2n} b^n$
- $= \{aab, aaaabb, \dots\}$

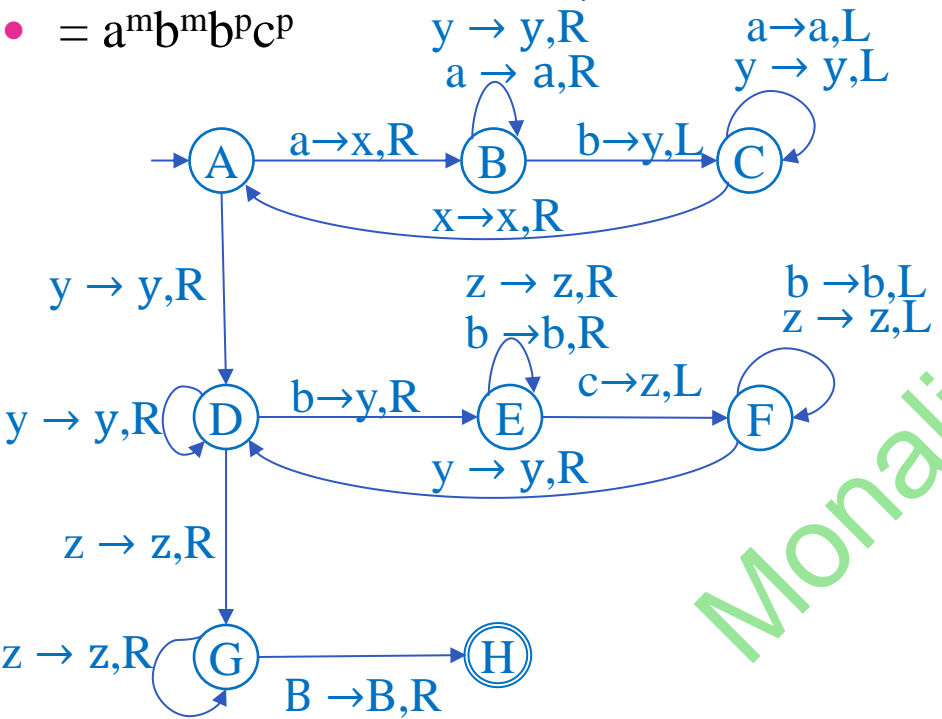


- $L_5 = \{a^m b^m c^n \mid m, n \geq 1\} = \{abc, aabbccc, aaabbbccc, \dots\}$



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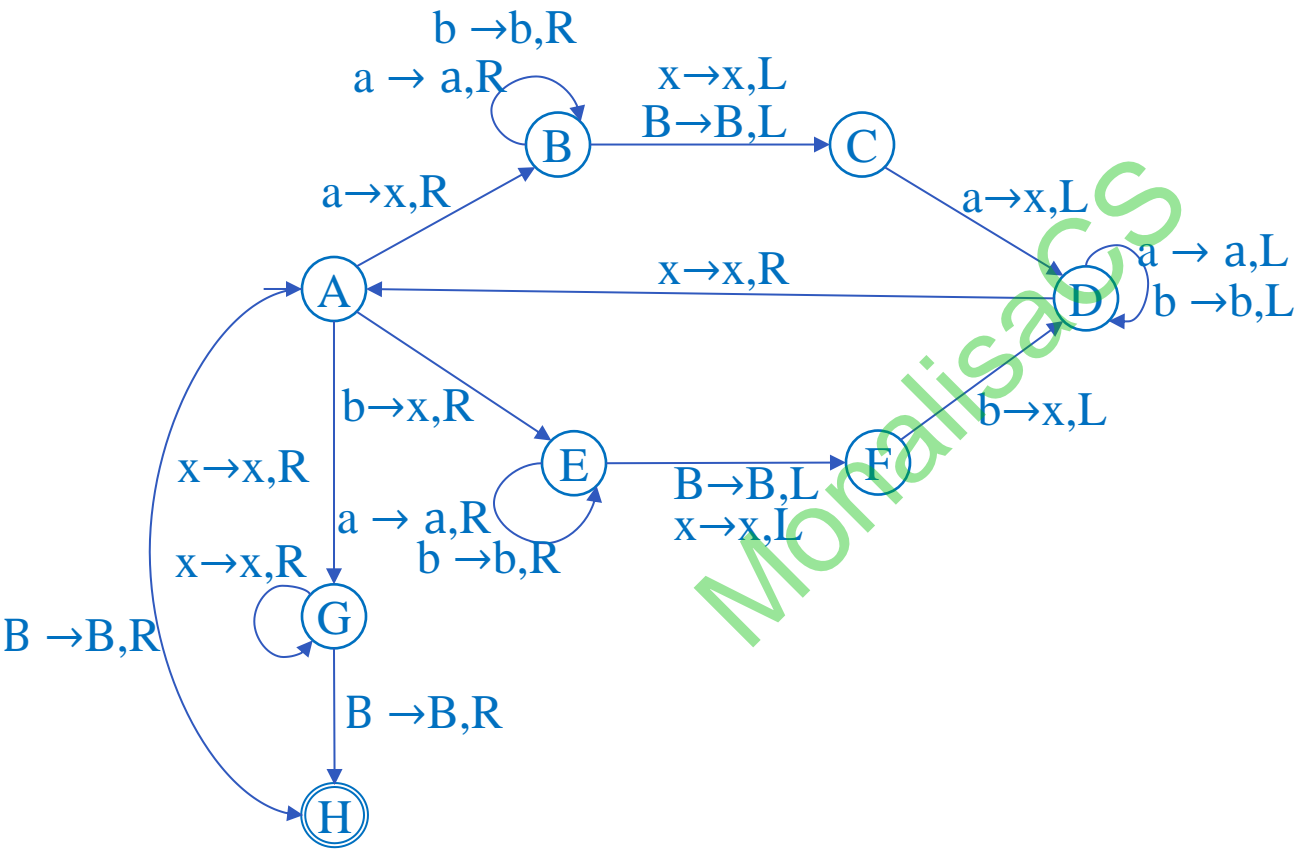
- $L_6 = \{ a^m b^n c^p \mid n=m+p, m,n,p \geq 1 \}$
- $= \{ abbc, aabbbbcc, \dots \}$
- $= a^m b^m b^p c^p$



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- $L_7 = \{ ww^R \mid w \in (a+b)^* \}$
- $= \{ \epsilon, aa, bb, abba, baaaab, ababbaba, \dots \}$

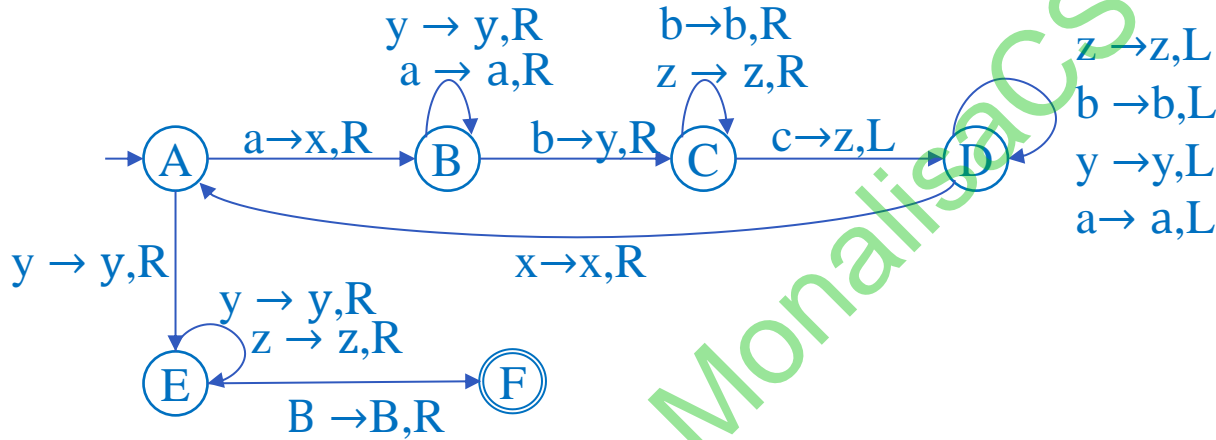
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# Construct Turing Machine for Recursive Enumerable Language:

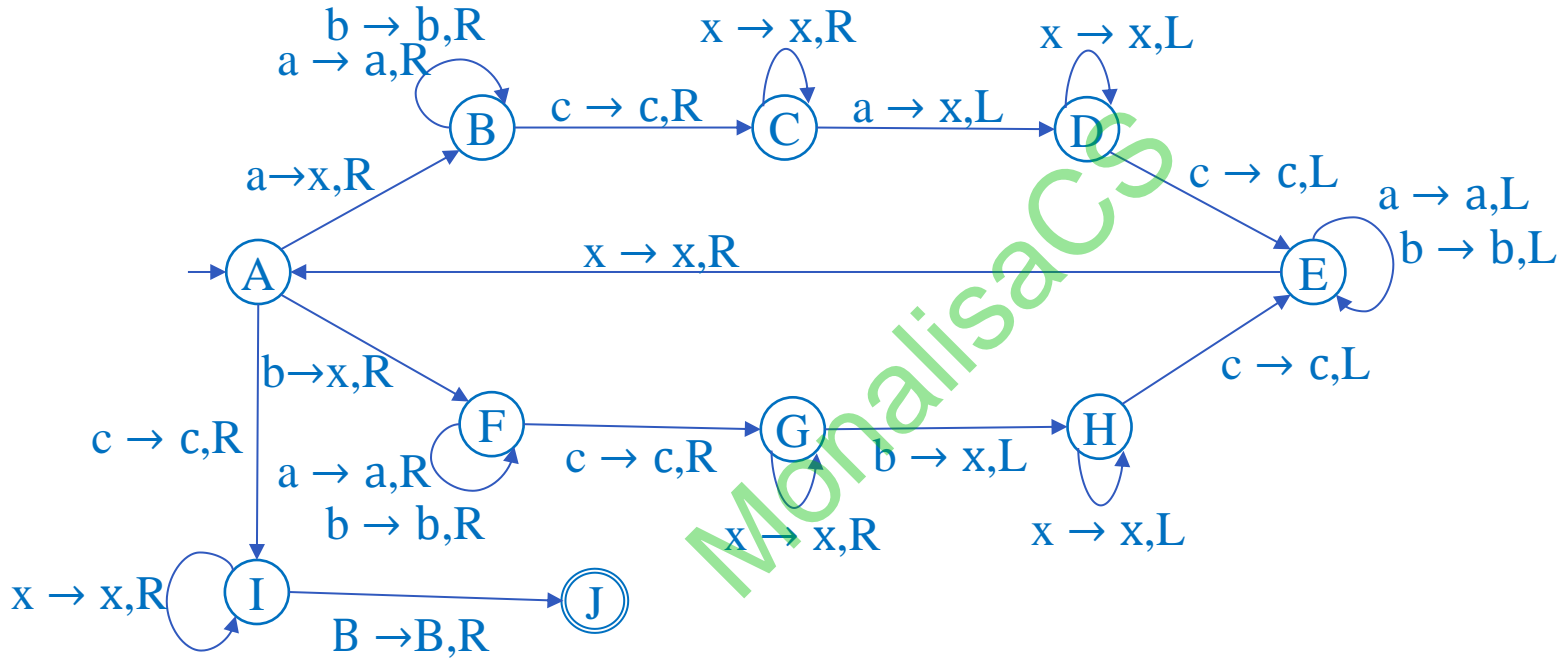
- $L_1 = \{ a^n b^n c^n | n \geq 1 \}$
- $= \{ abc, aabbcc, aaabbbccc, \dots \}$

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- $L_2 = \{wcw \mid w \in (a+b)^*\}$
- $= \{c, aca, bcb, abcab, baacbaa, \dots\}$



- **DTM** :The TM is said to be deterministic if every  $\delta(q,x)$  has at most one outcome for all  $x \in \Gamma$ .
- **NTM**:The TM is said to be Non deterministic if every  $\delta(q,x)$  has more than one outcome for all  $x \in \Gamma$ .

# Recursive Set Vs Recursive Enumerable Set

- The language accepted by TM is called as TM recognizable language.
- It is of two type
- 1. Recursive Set/Language
- 2. Recursive enumerable set/Language
- 1. The language L accepted by TM is said to be **Recursive** if for every  $x \in L$  TM goes to final halt & every  $x \notin L$  TM goes to non final halt.
- The language accepted by TM for which membership property is decidable is called Recursive Set also called Turing Decidable.
- 2. The Language L accepted TM is said to be **Recursive Enumerable** if for every  $x \in L$  TM goes to final halt & every  $x \notin L$  TM goes to non final halt or loop.
- The language accepted by TM for which membership property is undecidable is called Recursive Enumerable Set also called Turing recognizable.

Language	RS	RES
The TM halt on every $x \in \Sigma^*$	Yes	May or may not
The TM responds for every $x \in \Sigma^*$	Yes	May or may not
If it can implemented by	an Algorithm.	Procedure

RES

RS

- Every RS is RES but every RES need not be RS
- $RS = \text{Enumeration Properties} + \text{Membership is decidable}$
- $RES = \text{Enumeration Properties} + \text{Membership is Undecidable}$

### **Closer Properties of Recursive Set**

- Recursive Set is closed under following operator
- Union, Intersection, Concatenation, Complement, Kleene closer, Reversal, Difference, Inverse homomorphism, Intersection with Regular set.
- Recursive Set is not closed under Homomorphism, Quotient with Regular

### **Closer Properties of Recursive Enumerable Set**

- Recursive Enumerable Set is closed under following operator
- Union, Intersection, Concatenation, Kleene closer, Homomorphism, Inverse Homomorphism, Intersection with Regular Set, Quotient with Regular set
- Recursive Enumerable Set is not closed under Complement, Difference

❖  $L = RES \Rightarrow \bar{L}$  = need not be RES

- Both  $L$  &  $\bar{L}$  can be Recursive.
- Both  $L$  &  $\bar{L}$  can not be Recursive Enumerable .



# Turing Machine as Transducer:

- TM can be design to implement basic mathematical operation  $+, -, \times, \div$
- The function which is implemented by TM is called as computable function.
- The function which can't be implemented by TM is called uncomputable function.

Ex:  $\sqrt{x}, \log x$

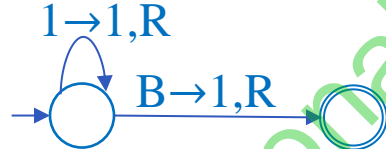
Computable function are divided into two types

- 1.Total computable      2.Partial computable.

Total computable =Recursive Set=Algorithm

Partial computable=Recursive enumerable set=Procedure=Partial recursion

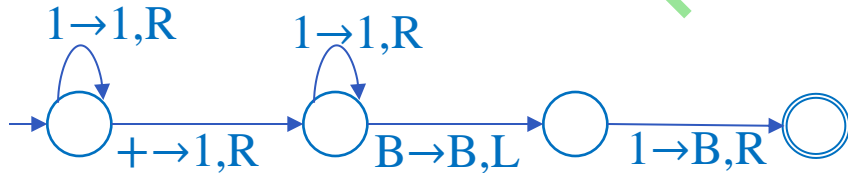
Ex 1: $f(x)=x+1, \Sigma=\{1\}$



2=11,  $f(2)=111$

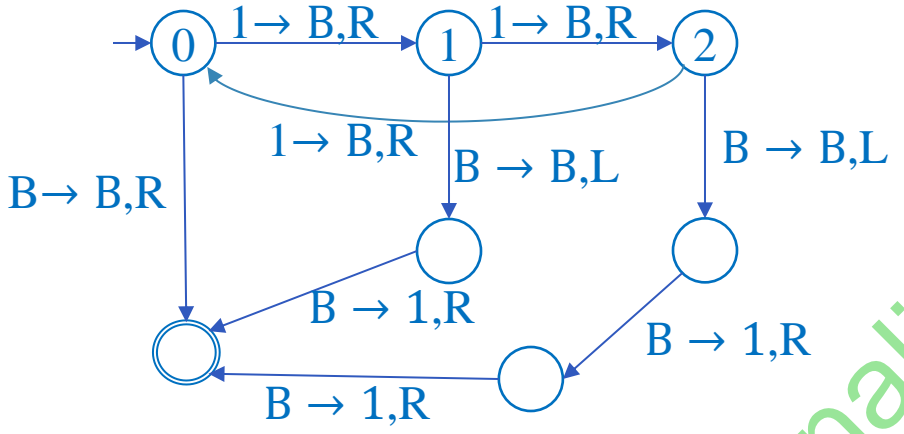


Ex 2: $f=x+y =111+11=11111$

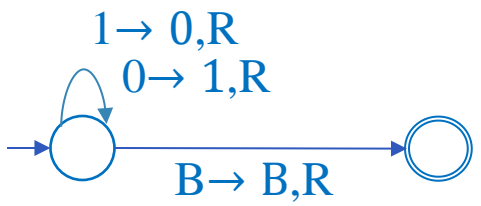


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- Ex 3:  $f=r \pmod 3$
- $11111 \pmod 3=11$



- Ex 4: 1s complement,  $\Sigma=\{0,1\}$



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## Turing Machine as Enumerator:

Enumerator=System + Printer

Enumeration is the process of generation and listing in a finite amount of time.

Enumeration process can be implemented by TM. So it is called as Enumerator.

The TM that implement enumerator consist of 3 tape

Tape 1=Input , Tape 2=Workspace , Tape 3=Output

The TM take input from input tape & generate the string that will return on output tape.

The string written on output tape can't be modified . They are separated by # symbol.

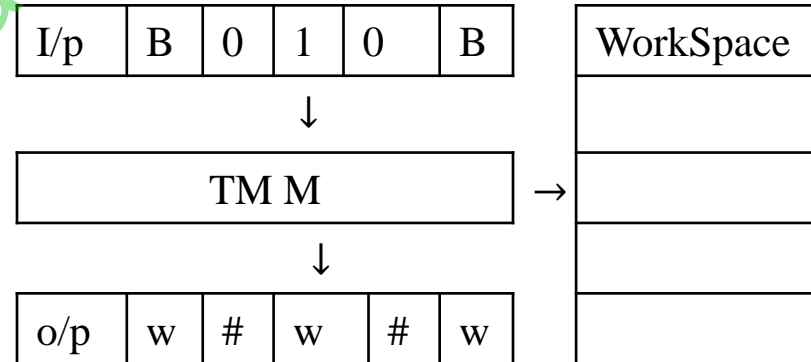
## Universal Turing Machine:

Every TM accept only one language, single task oriented.

RAM is multitask oriented system.

RAM can be simulated by Universal Turing Machine(UTM).

UTM is a multi tasking system.



## • **Linear Bounded Automata:**

• The mathematical representation of CSL is called as LBA.

• LBA is NTM with following 2 condition

• 1.Include 2 special Symbol(\$ Left end Marker , $\phi$ Right end marker)

• 2.R/W header can't move left from \$ & right from  $\phi$

## • **Context Sensitive Language:**

• The language which is accepted by LBA or generated by CSG is called CSL.

• CSL is free from empty string ( $\epsilon$ ).

## • **Context Sensitive Grammar**

•  $L_1 = \{a^n b^n c^n | n \geq 1\}$

•  $S \rightarrow aSAc/abc$

•  $cA \rightarrow Ac$

•  $bA \rightarrow bb$

• Let  $w = aabbcc$

•  $S \rightarrow aSAc$

•  $\rightarrow aabcAc$

•  $\rightarrow aabAcc$

•  $\rightarrow aabbcc$

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## • **Example of CSL**

•  $L_1 = \{ a^n b^n c^n \mid n \geq 1 \}$

•  $L_2 = \{ ww \mid w \in (a+b)^+ \}$

•  $L_3 = \{ a^m b^n c^m d^n \mid m, n \geq 1 \}$

•  $L_4 = \{ www \mid w \in (a+b)^+ \}$

•  $L_5 = \{ a^{n^2} \mid n \geq 1 \}$

•  $L_6 = \{ a^{2^n} \mid n \geq 1 \}$

•  $L_7 = \{ a^{n!} \mid n \geq 1 \}$

•  $L_8 = \{ a^p \mid p \text{ is a +ve prime number} \}$

•  $L_9 = \{ a^p \mid p \text{ is not a prime number} \}$

•  $L_{10} = \{ a^i b^j c^k \mid j = i \times k, i, j, k \geq 1 \}$

## • **Closer Properties of CSL:**

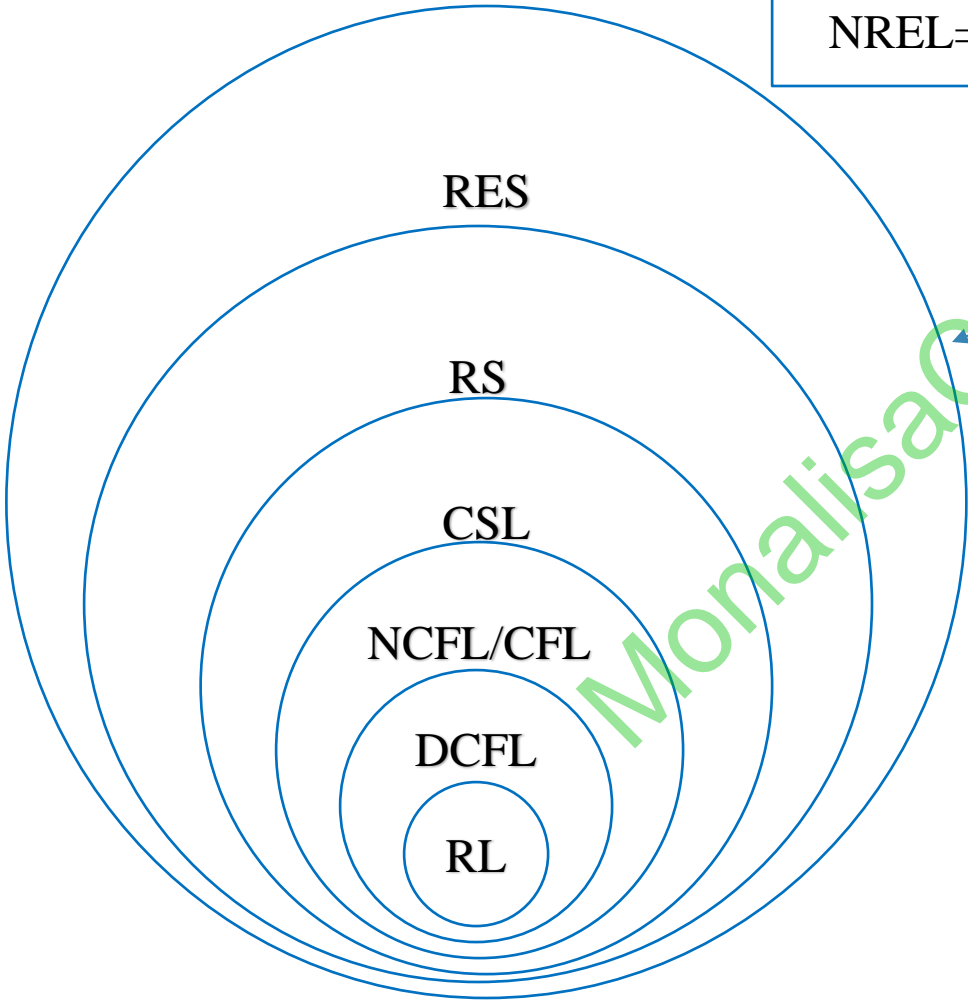
• CSL is closed under following operation

• Union, Intersection, Complement, Concatenation, Kleene Closure, Reversal, Inverse homomorphism, Substitution, Intersection with Regular Set.

• CSL is not closed under Homomorphism, Quotient with Regular Set.

• Every CSL is recursive Set but Recursive need not be CSL

NREL=Undecidable /Uncountable/Unsolvble



Decidable /Countable/Solvable